

## Call of Duty 2 Q&A at Gamespot

Contributed by 2nd ranger  
Tuesday, 03 May 2005  
Last Updated Tuesday, 03 May 2005

Gamespot recently sat down with Vince Zampella, CEO of Infinity Ward, and Zied Rieke, COD2's lead designer, to talk about some of the cool new features present in the game. WW2 Gamer sez check it out.

"Call of Duty 2 is a natural progression for our team and a leap forward in intensity, authenticity, and action. We're taking the cornerstones of the original Call of Duty and expanding them to create the most intense, amazing battlefield experience ever."

Call of Duty 2 Q&A

{mos\_smf\_discuss:Call of Duty}