

Call of Duty II

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Activision has announced that Infinity Ward is developing the sequel to its successful WWII-themed FPS, Call of Duty.

It's been over a year since we were given our first taste of gritty, ear-splitting combat from the game that told us that "No-one fights alone". In the wake of the popular expansion United Offensive, developers Infinity Ward are keen to improve upon their creation. Grant Collier, Infinity's President, is optimistic about what he and his team will achieve in their sequel.

"Our team at Infinity Ward is committed to thrusting gamers into the heat of battle like no other, taking players on a thrill-ride of adrenaline that leaves everyone gasping for air. In Call of Duty 2, we are creating the most intense and realistic action game imaginable with a stunning visual atmosphere and an advanced technology that delivers an unprecedented level of authenticity."

"We're interested in surpassing everything we think will be in the marketplace over the next few years," says Collier.

It all sounds very exciting thusfar -- Here's to hoping that they succeed in creating an even better game and break new ground (or at least make a blast crater).

WW2 Gamer will be on the look out for any new developments.

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